COMPUTER SCIENCE SOCIETY ~ WELCOME WEEK 2021

Intro to Game Dev Workshop

Hosted by VGDC

MEET THE PRESENTER

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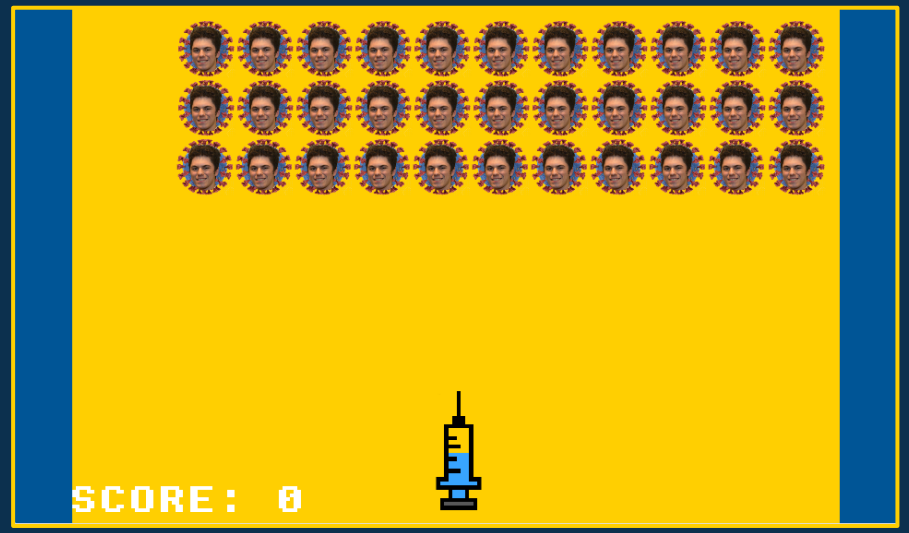
Our Purpose

1. Introduce you to the concept of game development
2. A Walkthrough developing a simple game
3. Familiarizing you with the game development workflow
4. Preparing you for later workshops

End Goal

Click Here!



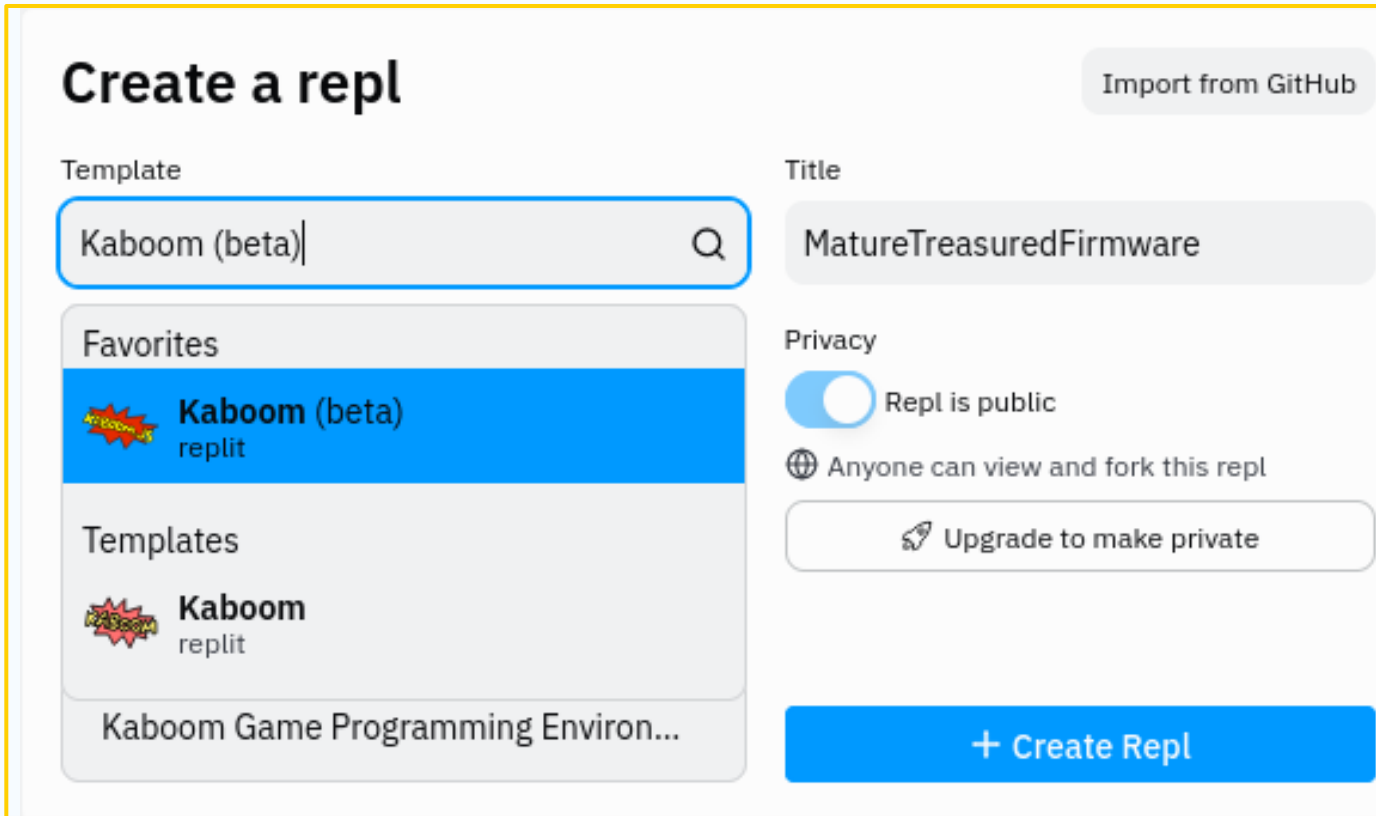
Getting Started

Creating your project using Replit

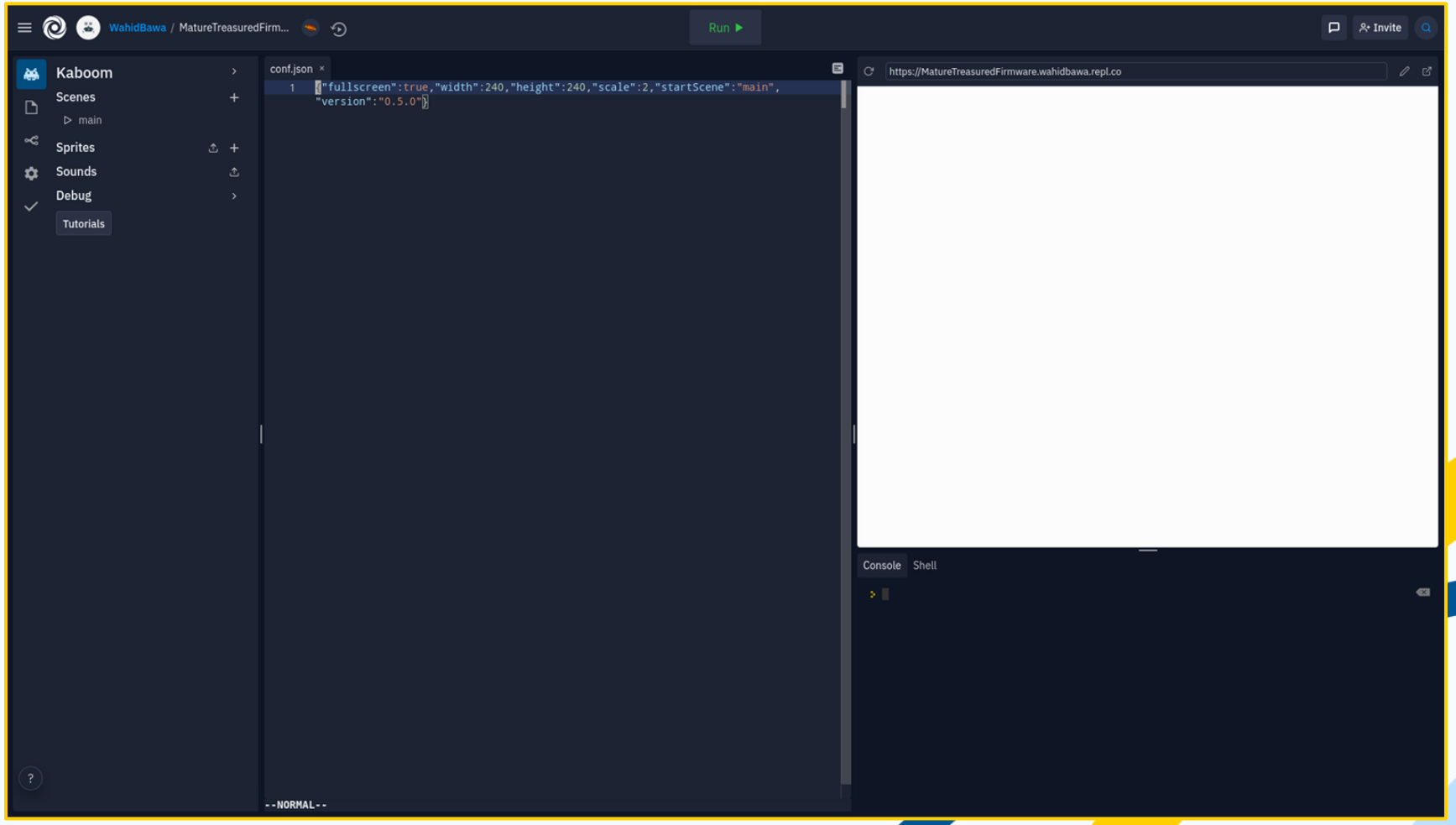
Creating your Replit Project

With your account created, you'll make a project next.

- First thing you'll want to do is log in / sign up for a Replit account
- Press the "Create repl" button, and type in Kaboom in the template section
- Select the beta option
- Press the "Create Repl" button and you'll be set.



What you should see next



Have any questions?

Ask away! We hope you learned something new!

THANK YOU

FOR JOINING US!

JOIN THE DISCORD: http://vgdc.uwindsor.xyz/

Make sure to tune in to the future workshops!